

## **WEBSTER COUNTY CONSERVATION CAMPING CABIN RENTAL POLICY**

1. Reservations for WCCB family camping cabins will be available from April 15th thru October 15<sup>th</sup> of each year.
2. Cabin reservations may be made by phone, mail, or email on the first business day in January.
3. Cabins may be rented for a single night on Sunday – Thursday. There is a two-night minimum for weekends (Friday – Saturday). A three-night stay is required for holiday weekends.
4. The rental fee and a separate damage deposit fee must accompany all reservations. The rental fee is non-refundable. In the event of cancellation the rental fee will be forfeited or the rental party may select another available day for use. The damage deposit will be returned when the cabin is clean and undamaged or upon cancellation.
5. A cabin ***rental agreement*** must be correctly completed and returned at the same time as your rental payment. If it is a phone-in or mail-in reservation the Webster County Conservation Board Office will send an agreement for you to fill out and return. The agreement must be returned within 14 days of making the reservation request, or before use of the cabin whichever comes first.
6. The person responsible for the rental must be at least 21 years of age and abide by all state and county laws and WCCB rules and regulations.

### **RULES & REGULATIONS**

- Check-in time is 3:00 p.m., Check-out time is 12:00 noon
- Maximum number of occupants is six (6)
- Maximum length of stay – 14 consecutive days
- Maximum number of vehicles at each cabin is two (2) at designated parking areas
- Cooking inside the cabin is prohibited (exception – microwave & coffee maker)
- Park closes at 10:30 p.m. for non-registered guests
- Cabin furnishing must remain inside the cabin
- Keg beer is prohibited
- Pets are prohibited inside the cabins
- Smoking is prohibited inside the cabin
- Fire rings are provided for burning wood only. Trash must be placed in the dumpster
- Lost or stolen keys will result in a \$50.00 replacement charge